**Class name**: drawer

**Description**: This class allows provides Application options and makes the UI easier.

3.2.1 **Method 1**: onCreate

**Input**: savedInstanceState .

**Output**: Submitted

**Method Description**:

The **savedInstanceState** is a reference to a **Bundle** object that is passed into the onCreate method of every **Android** Activity. Activities have the ability, under special circumstances, to restore themselves to a previous state using the data stored in this **bundle.**

**Method 1**: onClick

**Input**: View

**Output**: Submitted

**Method Description**:

A **View** occupies a rectangular area on the screen and is responsible for drawing and event handling. The **View** class is a superclass for all GUI components in **Android**. .

**Method 3**: onDataChange

**Input**: Datasnapshot

**Output**: done

**Method Description**:

A **DataSnapshot** instance contains data from a Firebase Database location. Any time you read Database data, you receive the data as a **DataSnapshot**.

**Method 4**: onCancelled

**Input**: DatabaseError

**Output**: abort.

**Method Description**:

Instances of **DatabaseError** are passed to callbacks when an operation failed. They contain a description of the specific error that occurred.

3.2.**3 Method** **3:** onNavigationItemSelected

Input: MenuItem .

Output: marks as the house (target) , as successfully picked garbage.

**Method Description**:

Public methods. abstract boolean, **onNavigationItemSelected**(MenuItem item). Called when an item in the navigation menu is selected.